

FIGURE 1
Example Award
Credit System

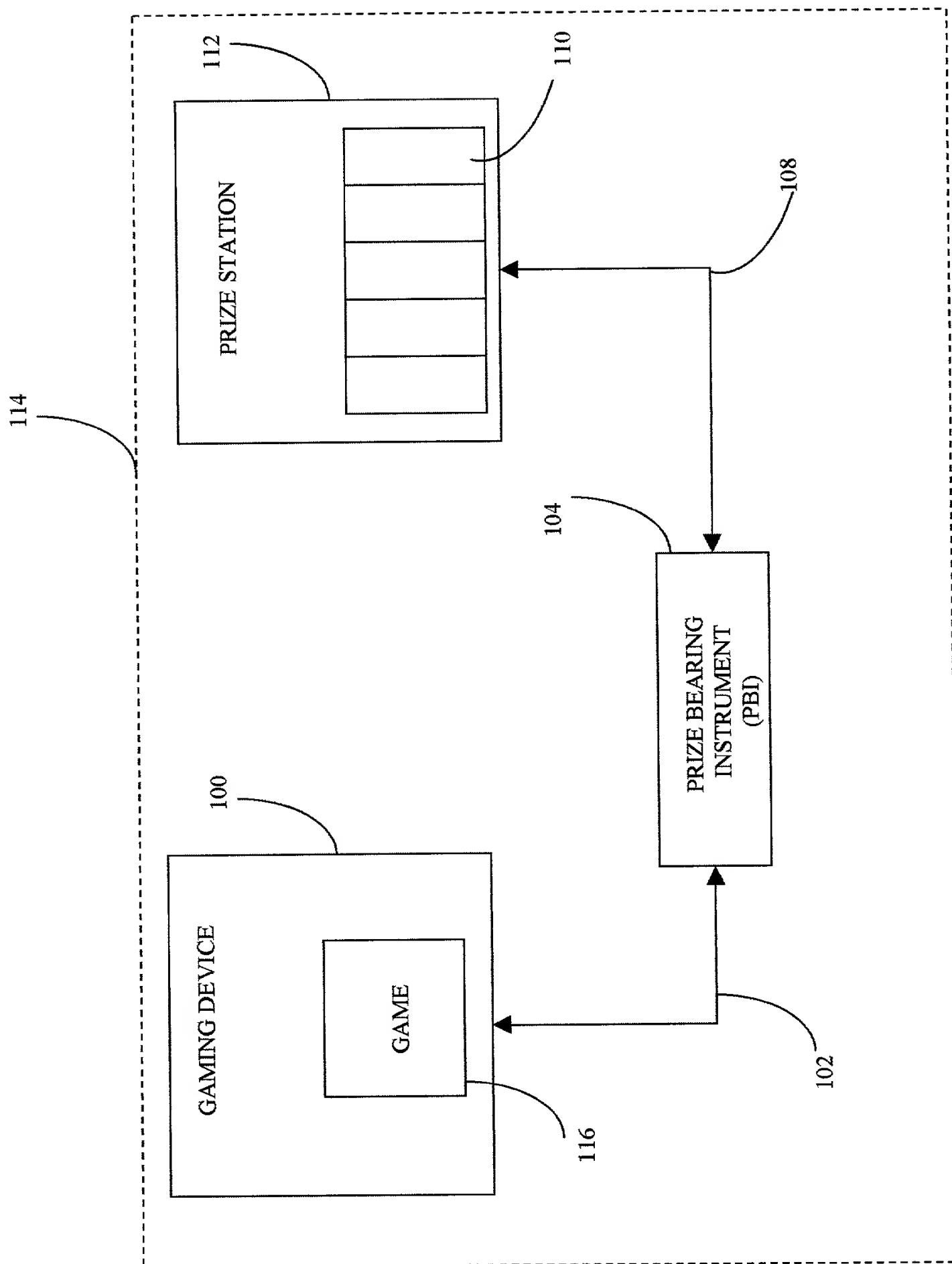


FIGURE 2
Meta-Games According To
The Present Invention

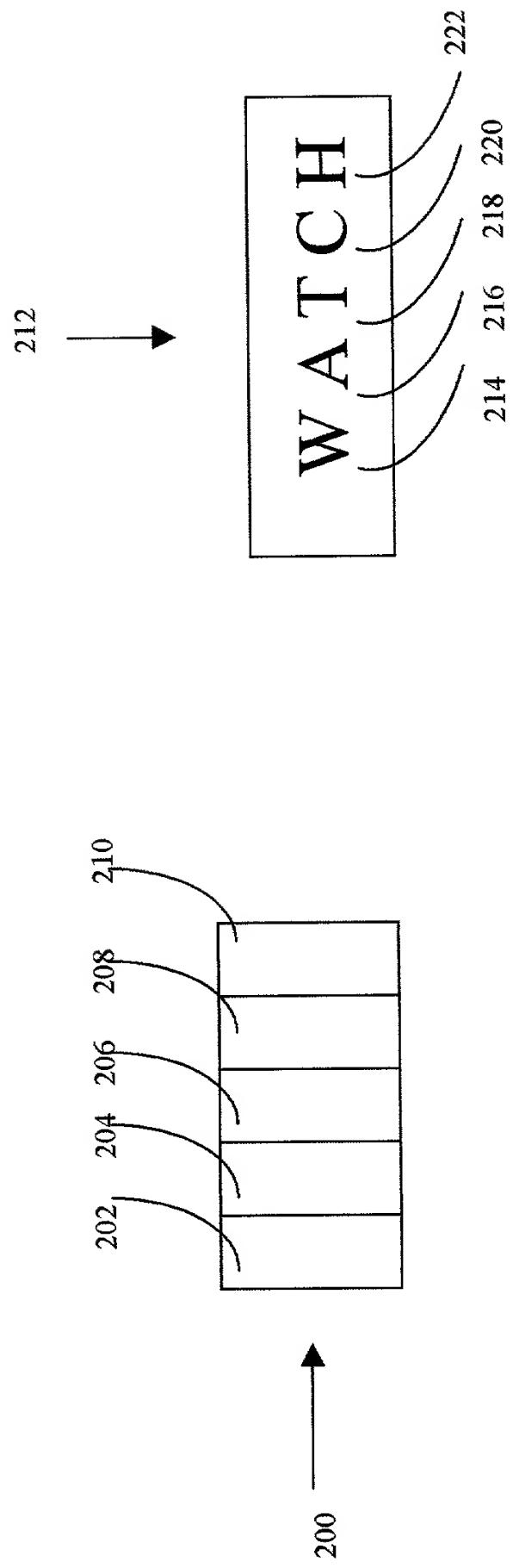
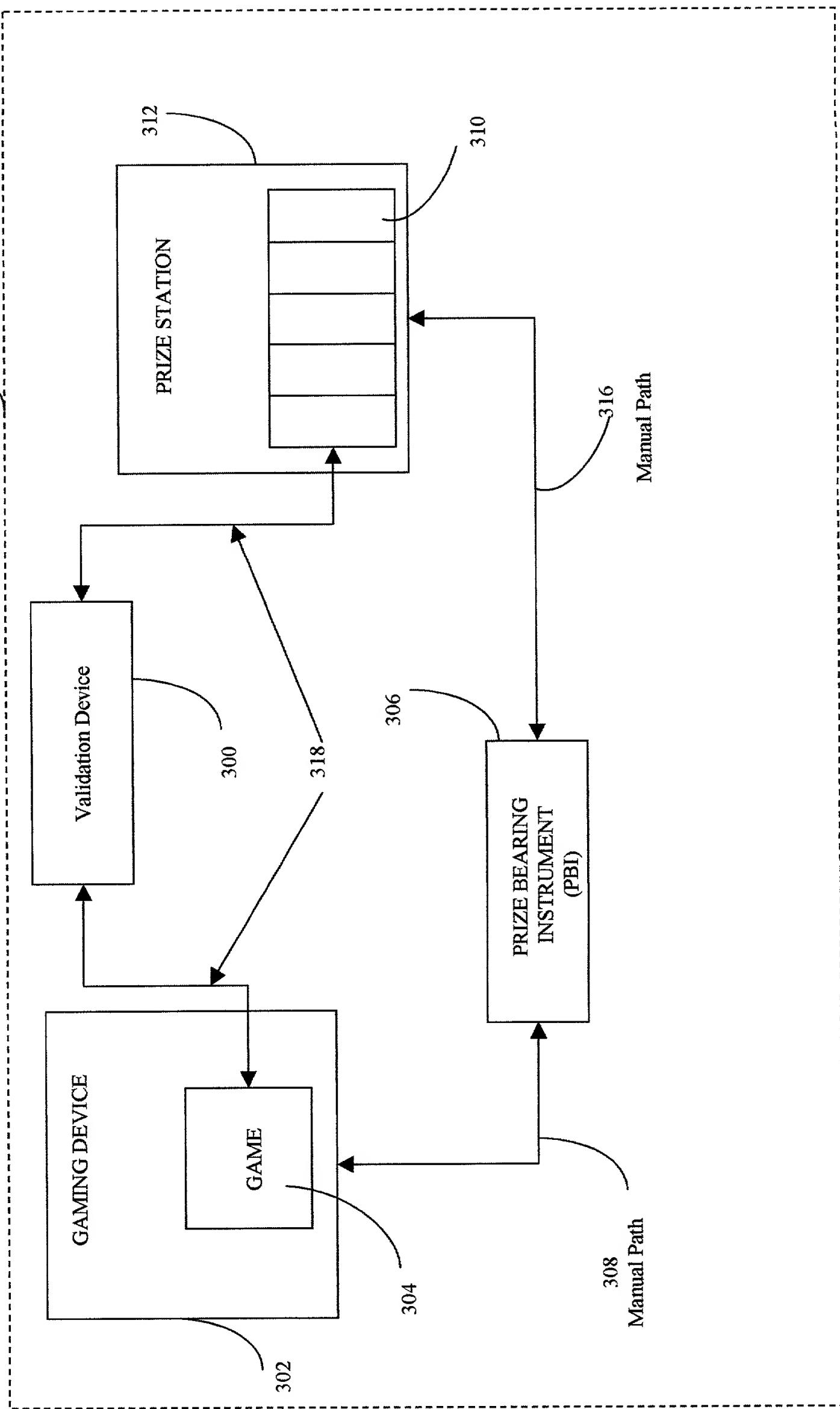
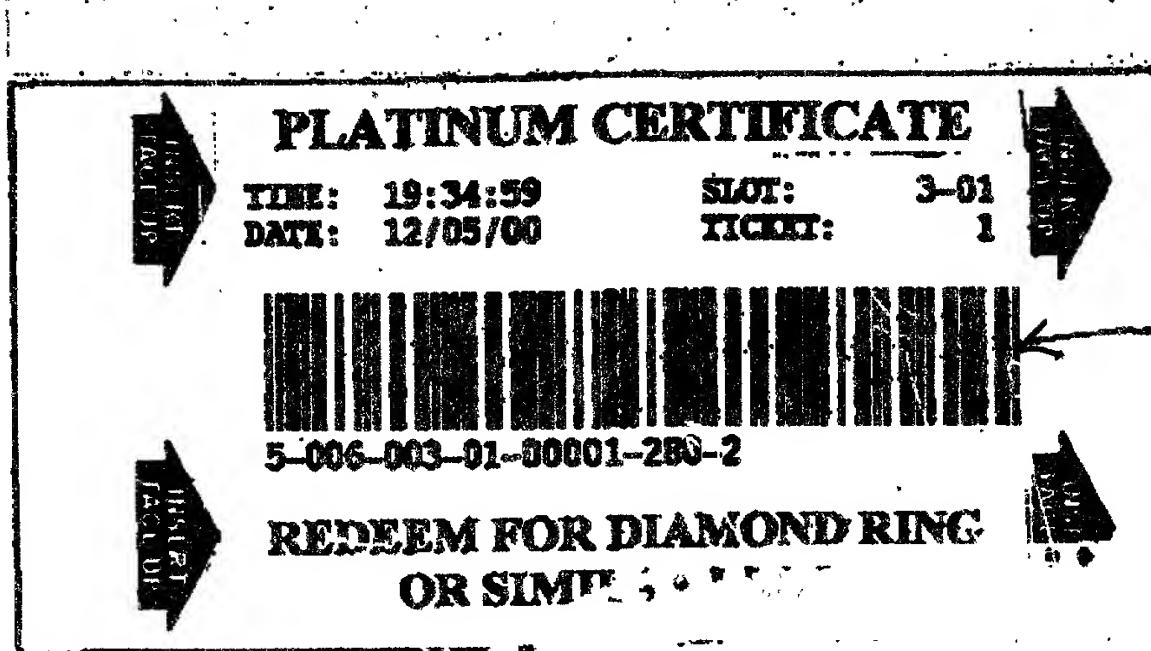


FIGURE 3

Award Credit Accounting With Back End Validation Device

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FIGURE 5

Gaming Device And Prize Station
On One Physical Machine

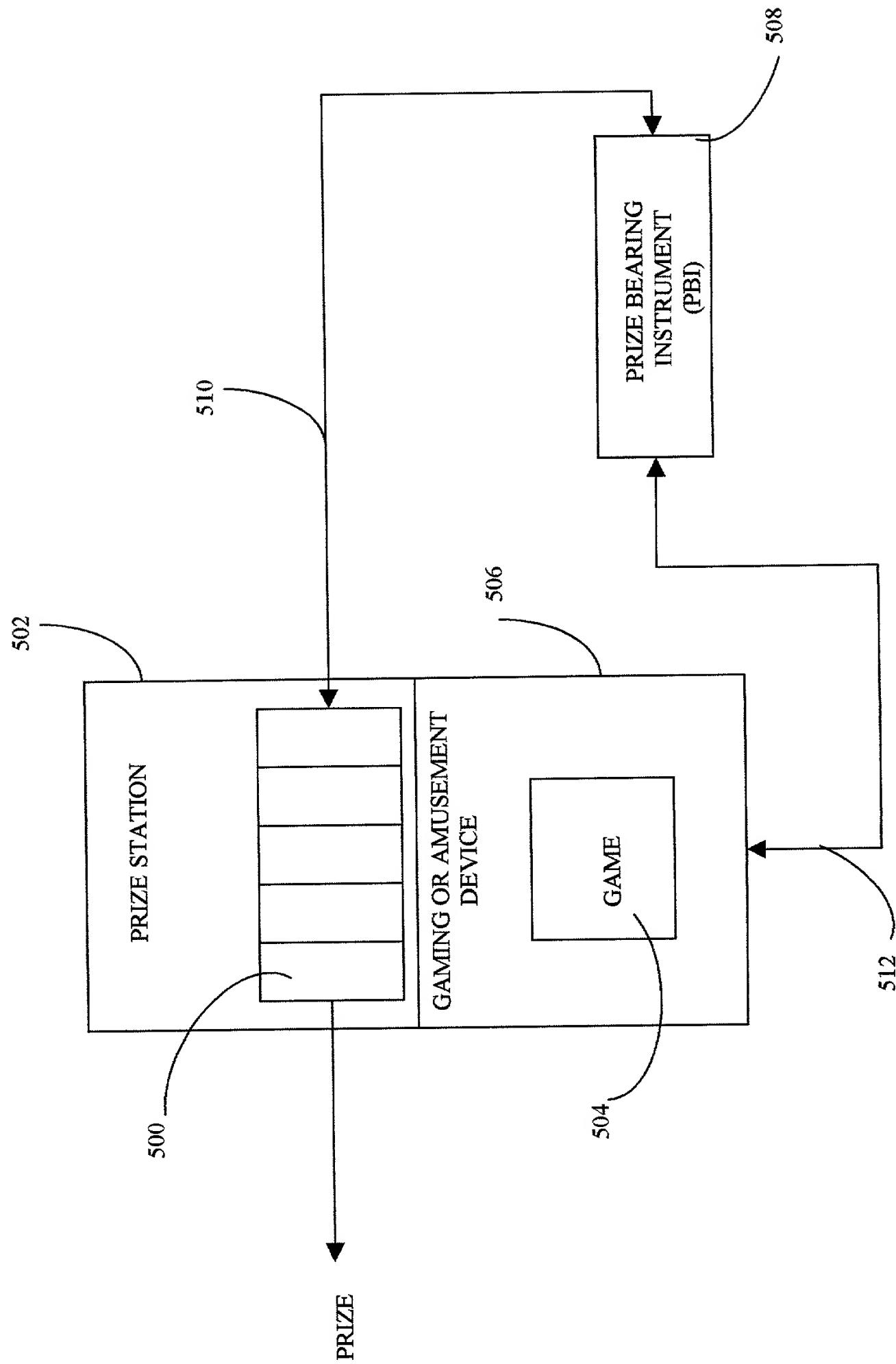


FIGURE 6
Award Credits On
Multiple Machines

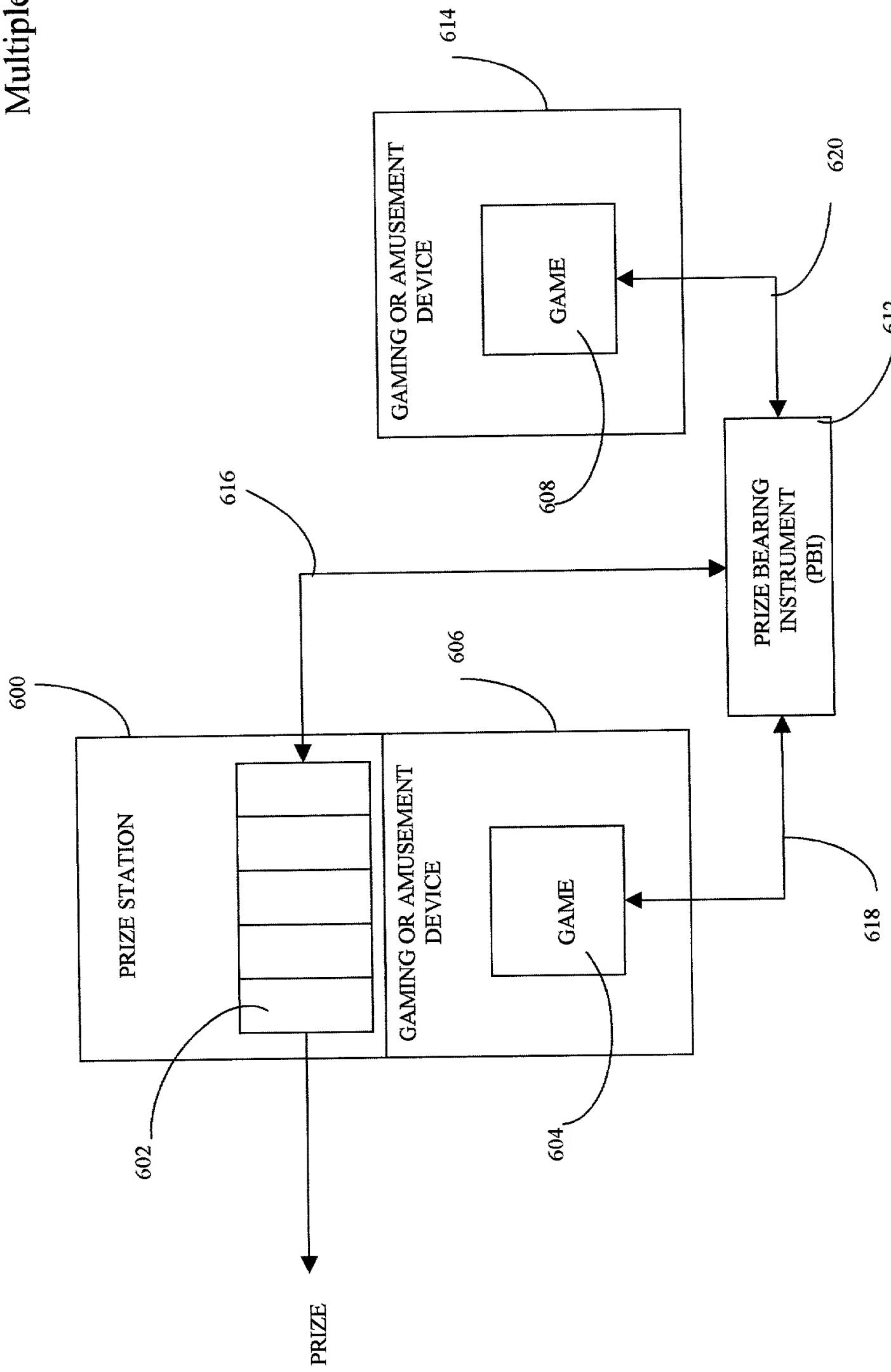


FIGURE 7

Award Credits In A Networked Environment

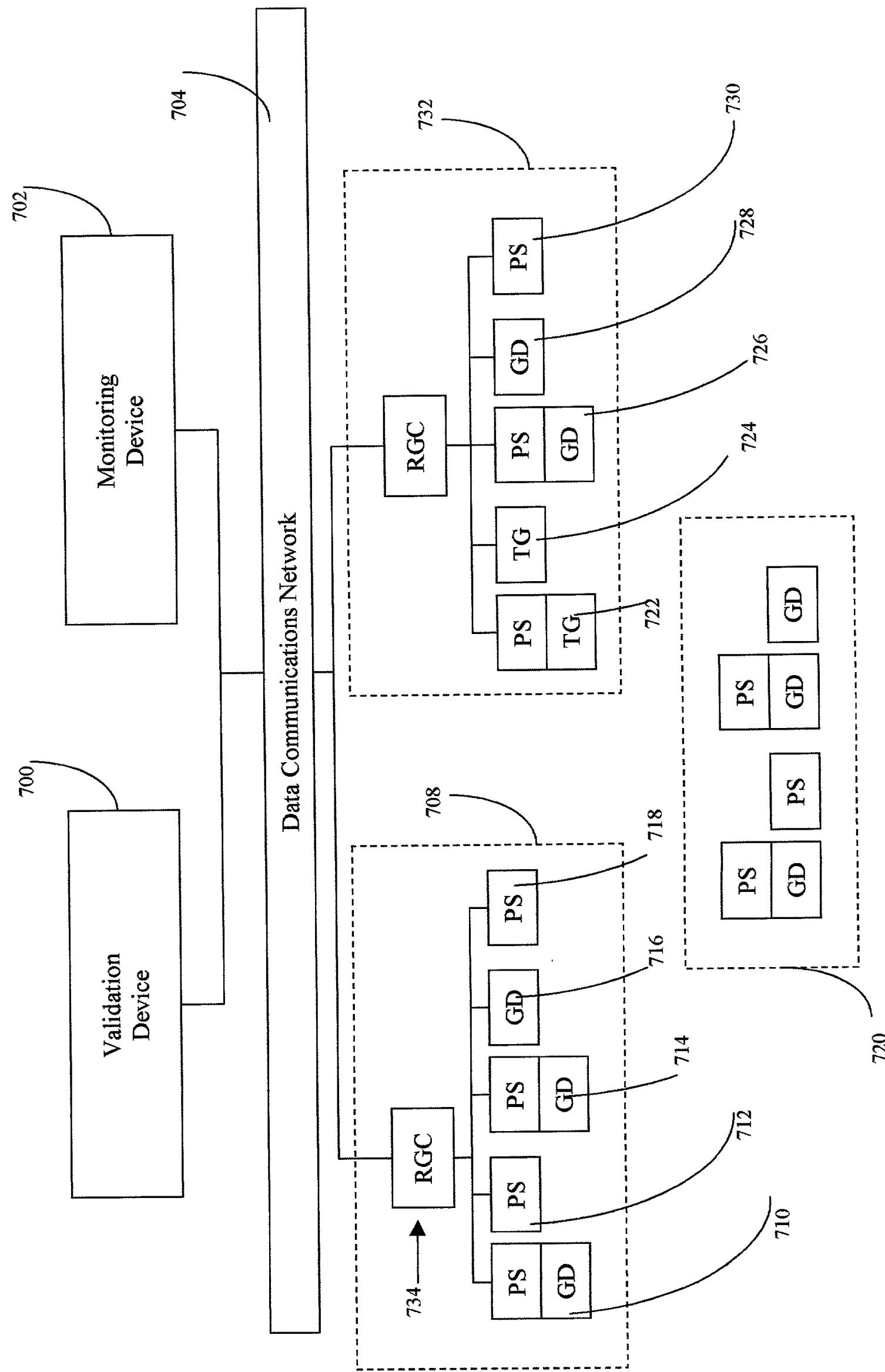


FIGURE 8
Gaming Device Details

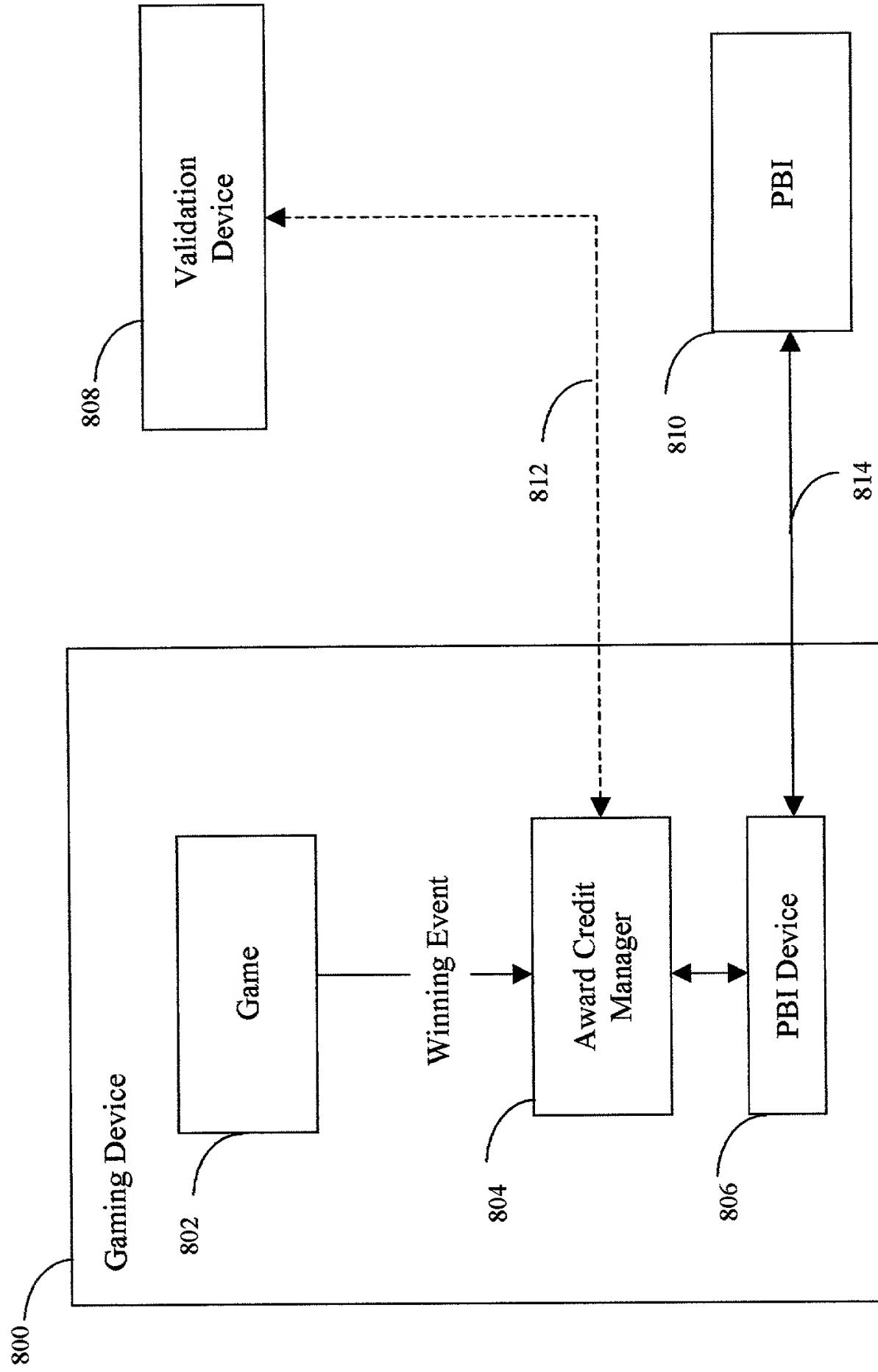


FIGURE 9
Prize Station Device Details

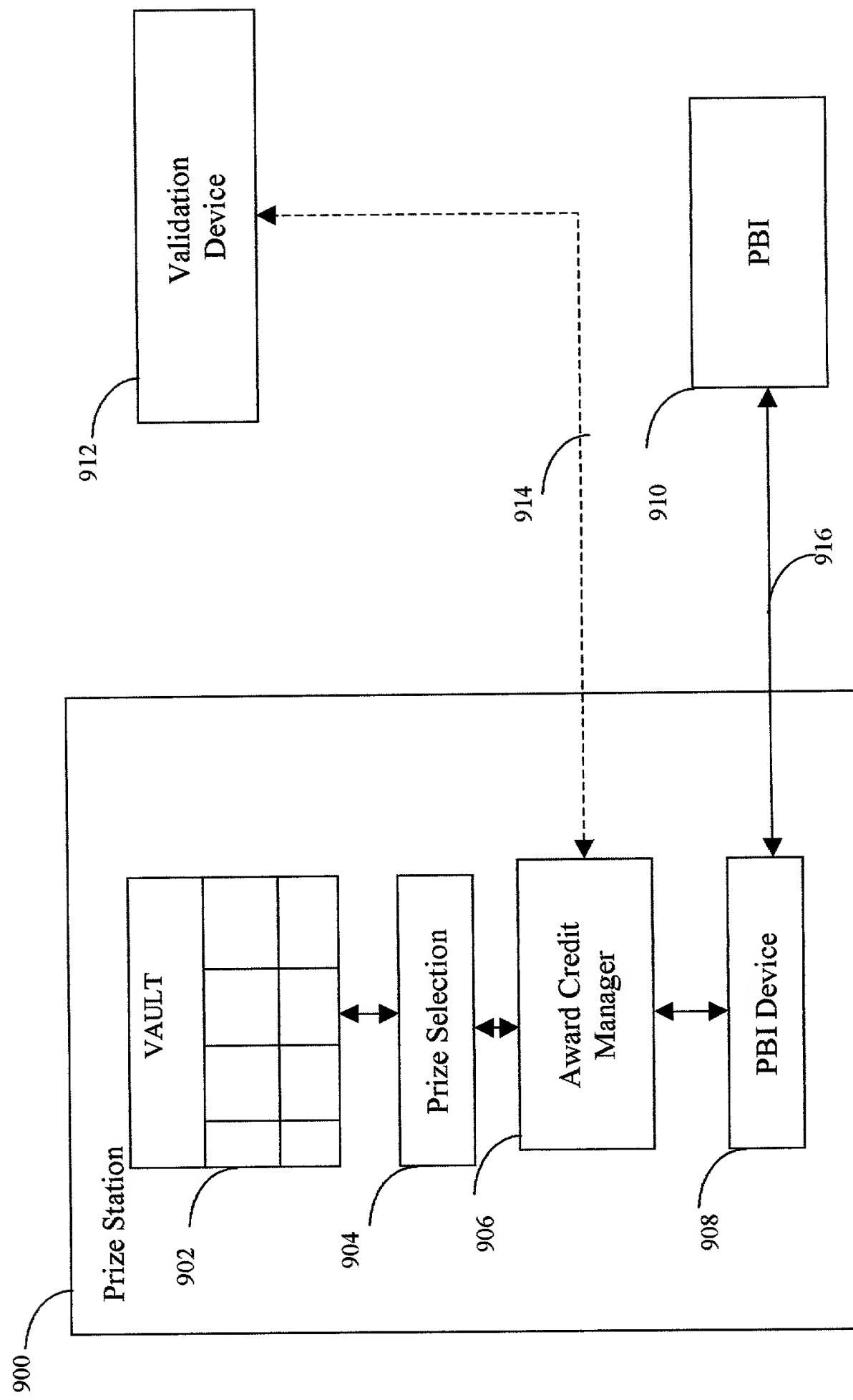


FIGURE 10
Further Meta-Game Examples

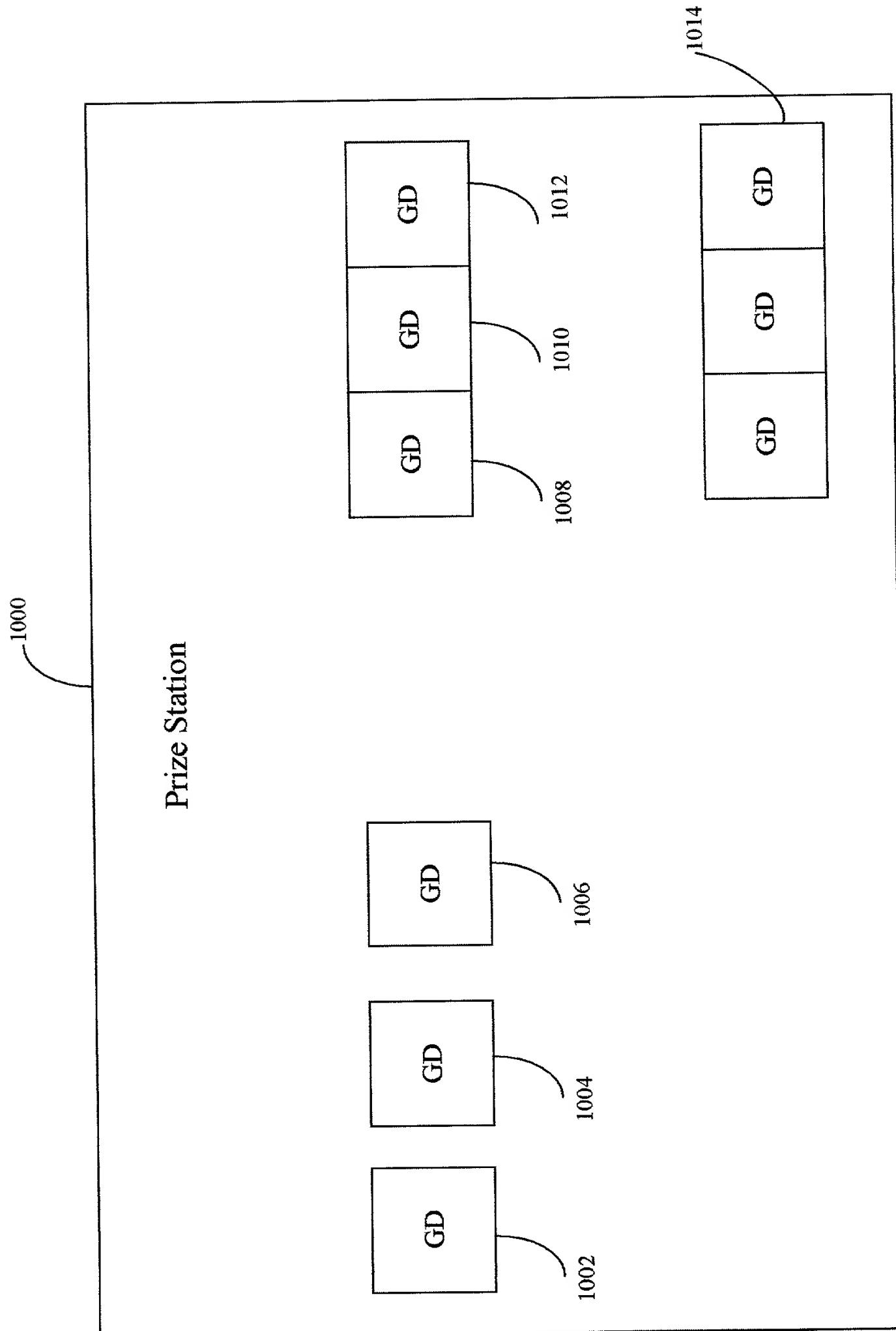


FIGURE 11
Hierarchical Prize Levels

The value of a prize at any level is deemed to be one-half the value of the prizes one level above itself and twice the value of the prizes one level below itself.

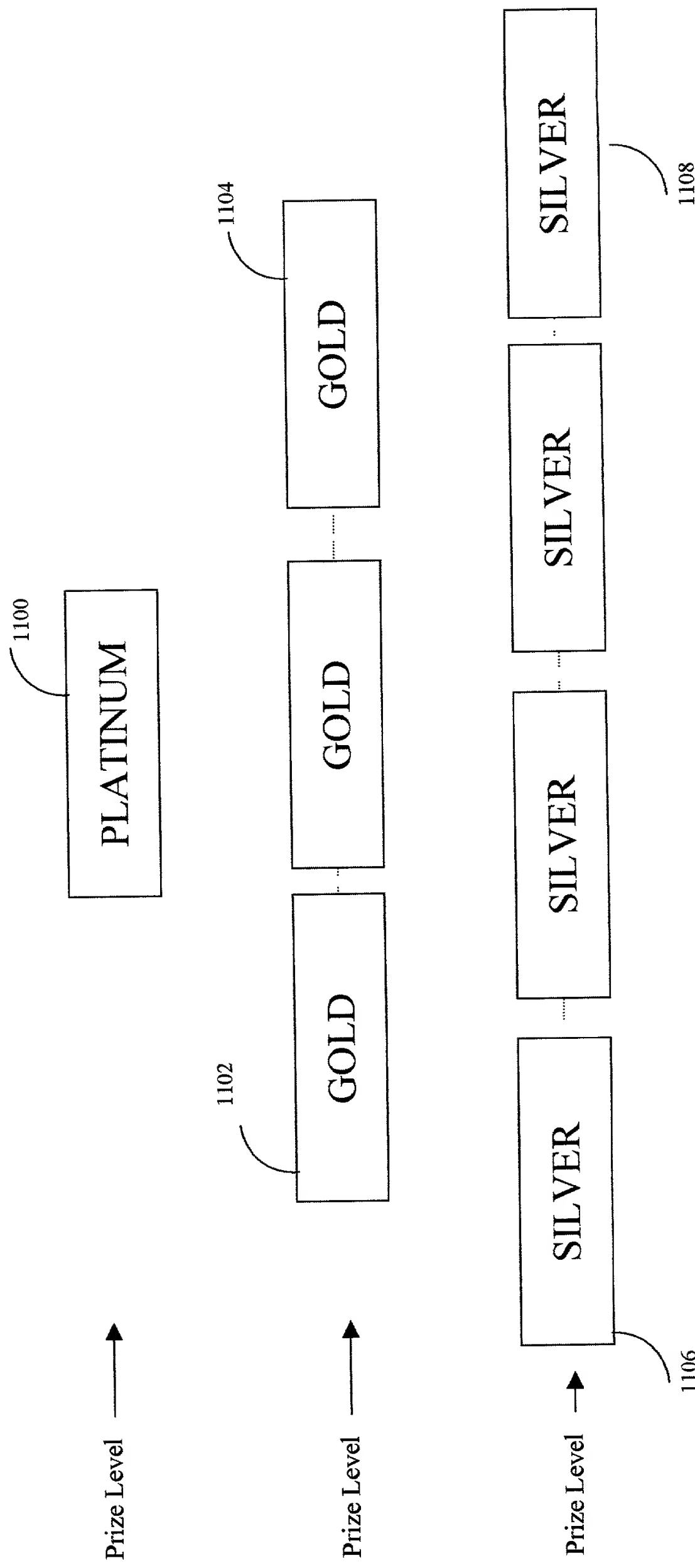


FIGURE 12
Game State Saving Game
With Credits

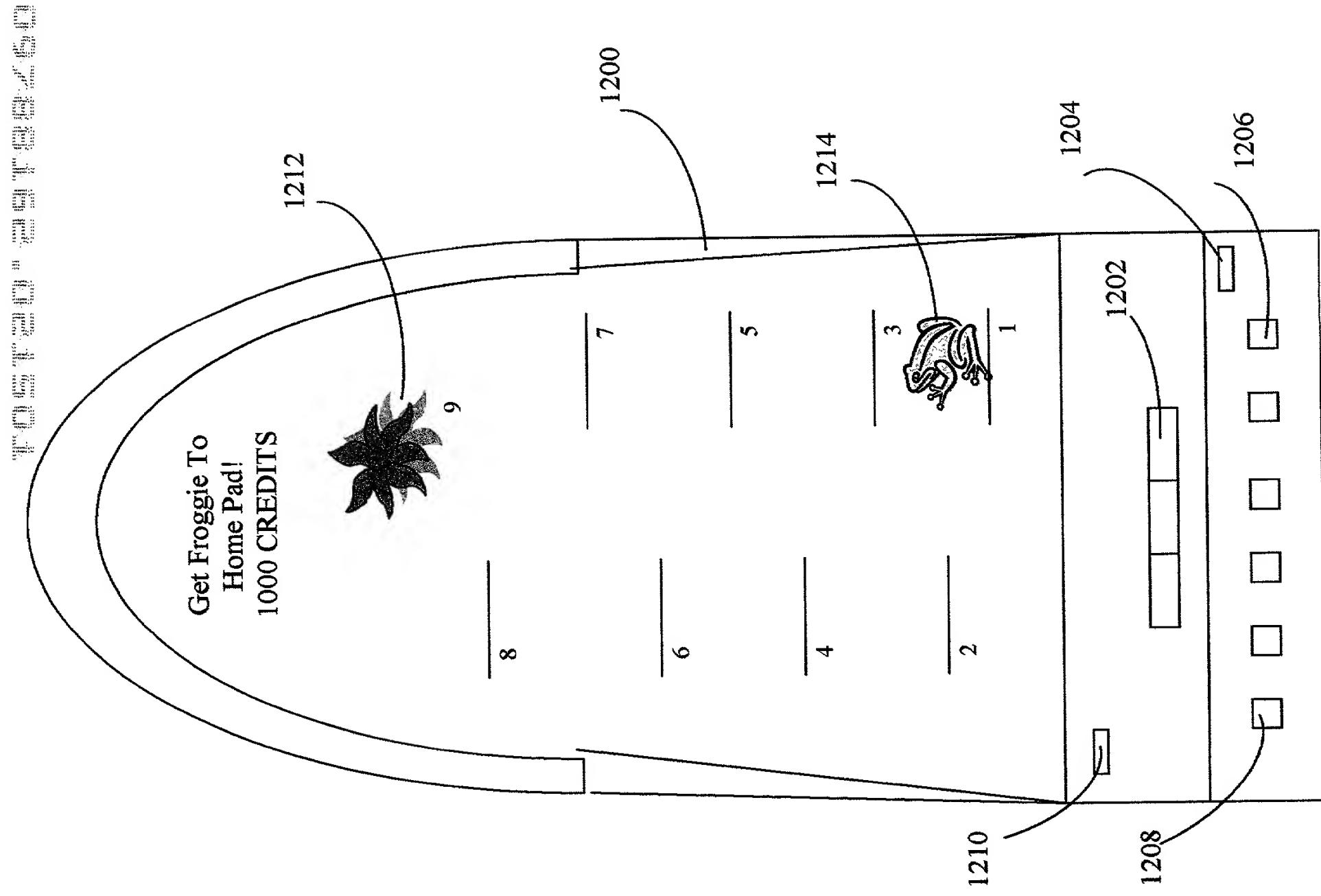


FIGURE 13
Game State Saving Game
With Skill Points

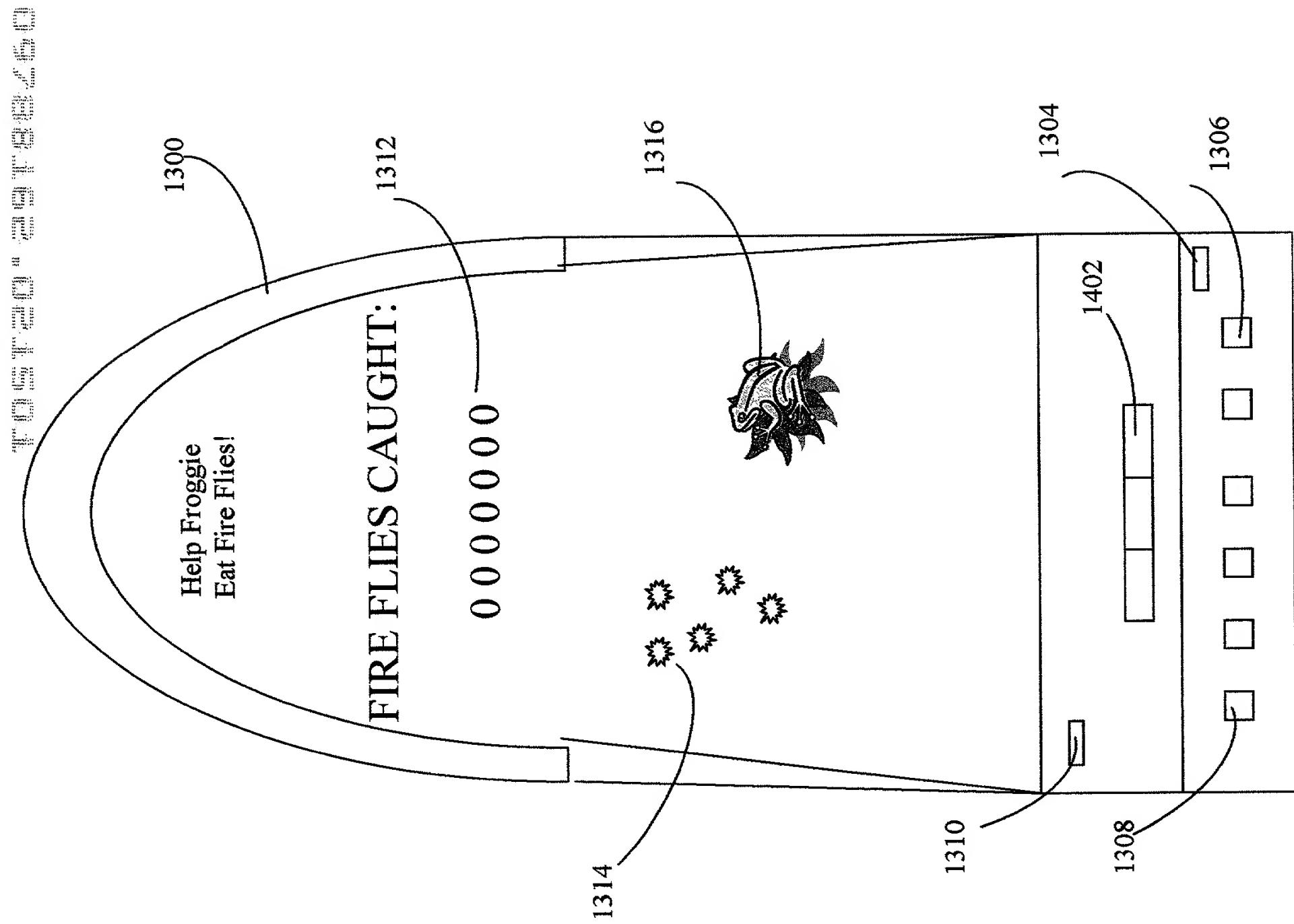
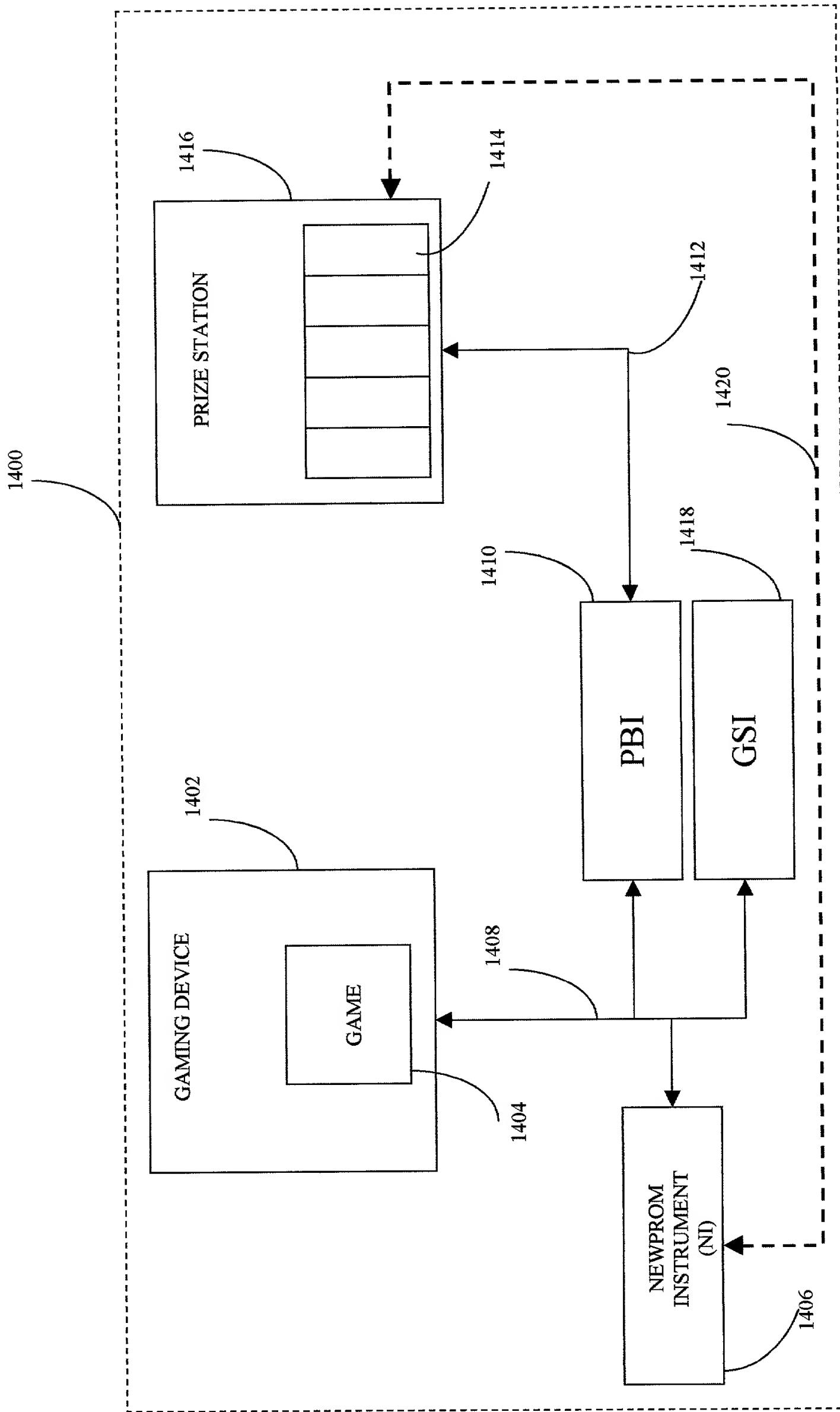


FIGURE 14

Example Award Credit, Game State, And Promotional Credit System



15-A

Example Elements Used To Determine Promotional Credit Issuance

Generally Applicable Elements

- 1 Time Restrictions
- 2 Location Restrictions
- 3 Gaming Device Restrictions
- 4 Game Play Enhancements
- 5 Award Level Enhancements
- 6 Triggering Events
- 7 Distribution Means

15-B

FIGURE 15

Simplified Example Of Element States Used With Enhanced Wheel Of Fortune™ Gaming Devices

- 1 Time Restrictions: 5 States
(Minutes, Hours, Days, Weeks, Months)
- 2 Location Restrictions: 1 State
(Single Issuing Establishment)
- 3 Gaming Device Restrictions: 1 State
(Applicable Only To Enhanced Wheel Of Fortune™ gaming devices)
- 4 Game Play Enhancements: 2 States
(Additional Active Pointers, Jackpot Window)
- 5 Award Level Enhancements: 1 State
(Peripheral Indicia)
- 6 Triggering Events: 2 States
(Time Played, Amount Spent)
- 7 Distribution Means: 3 States
(At Gaming Device, Targeted Mailings, Mass Local Mailings)

FIGURE 16

Enhanced Wheel Of Fortune™ Game

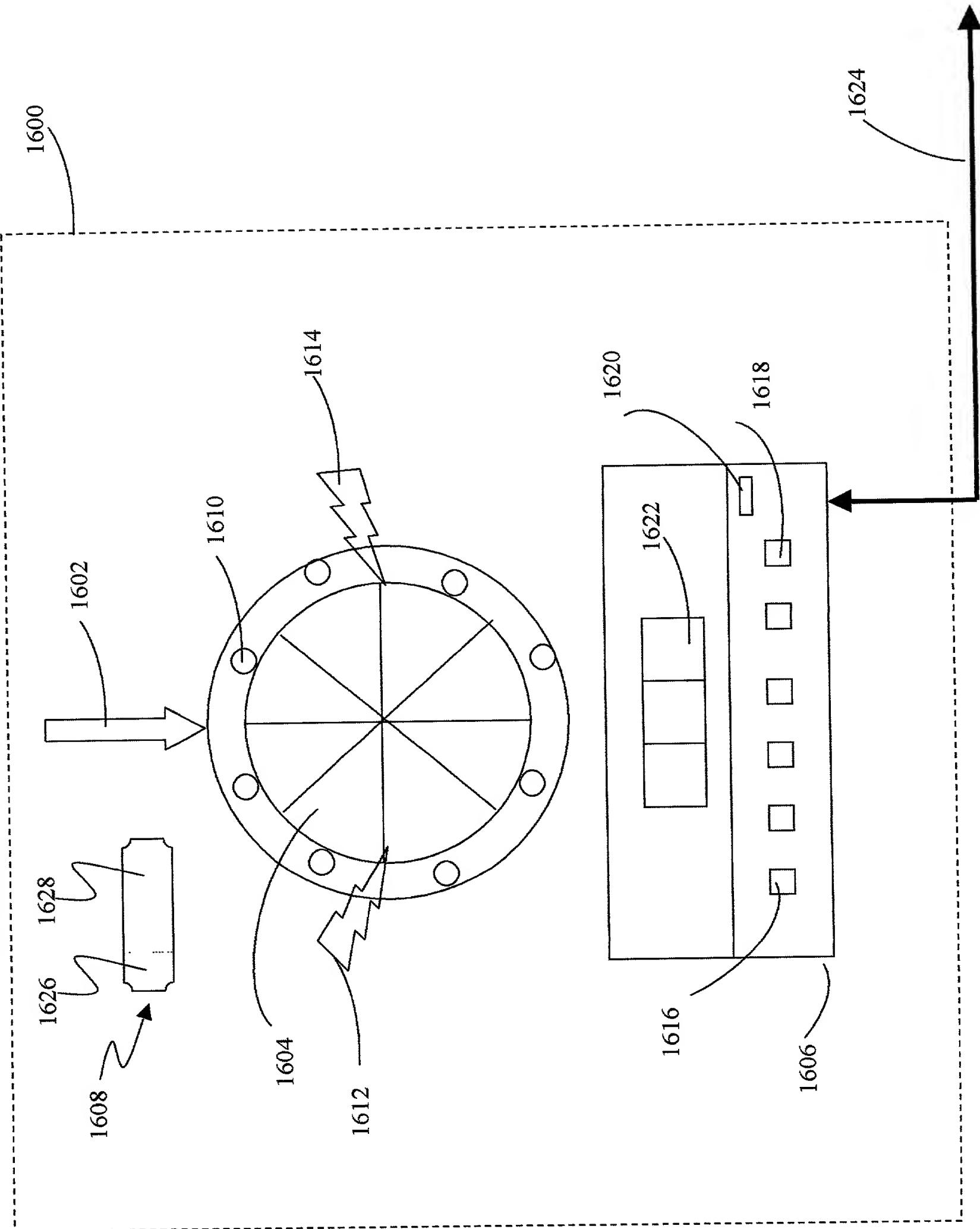


FIGURE 17

Poker To Drop Stones Game

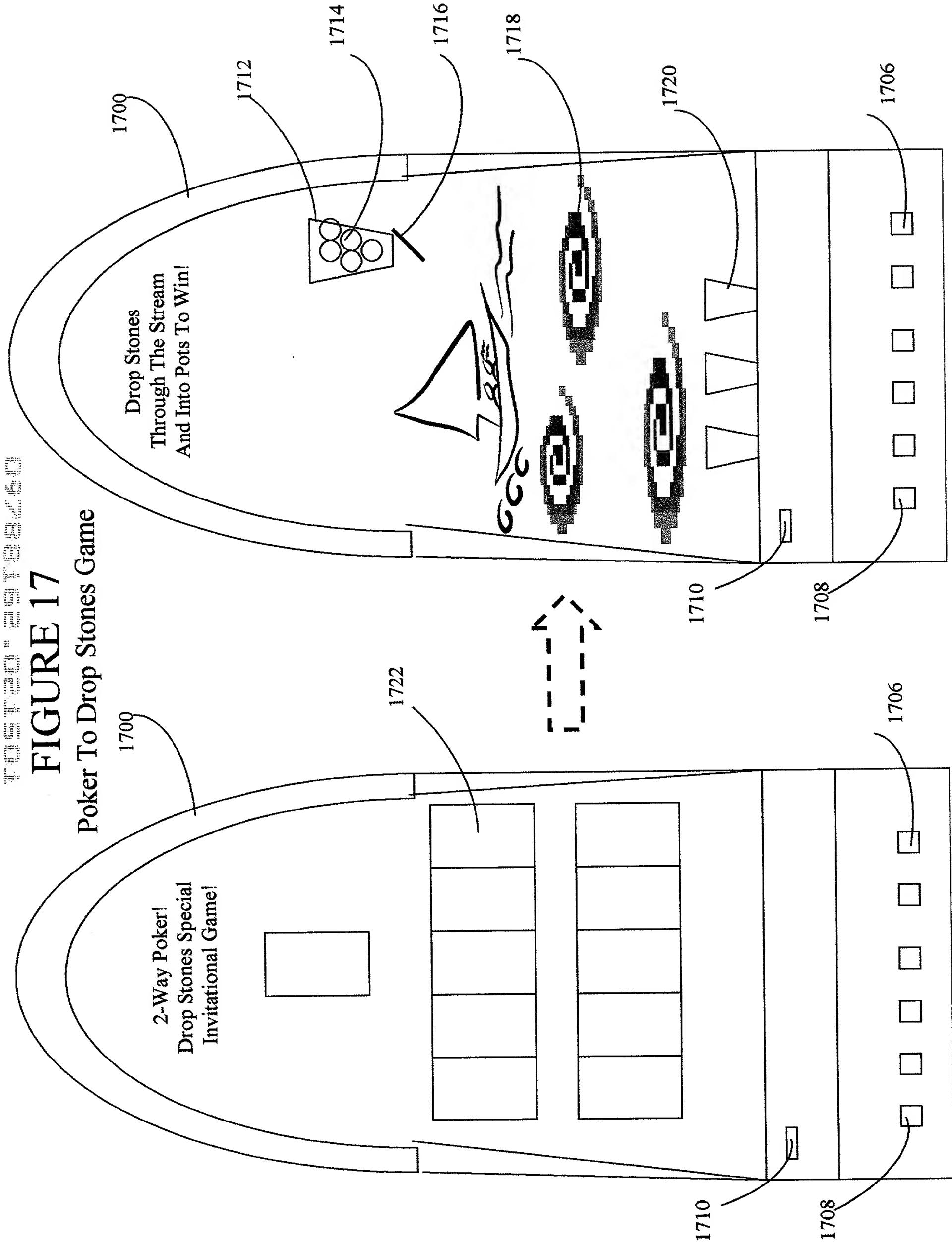


FIGURE 18

Method Of Determining Promotion Awards (Newprom Awards)

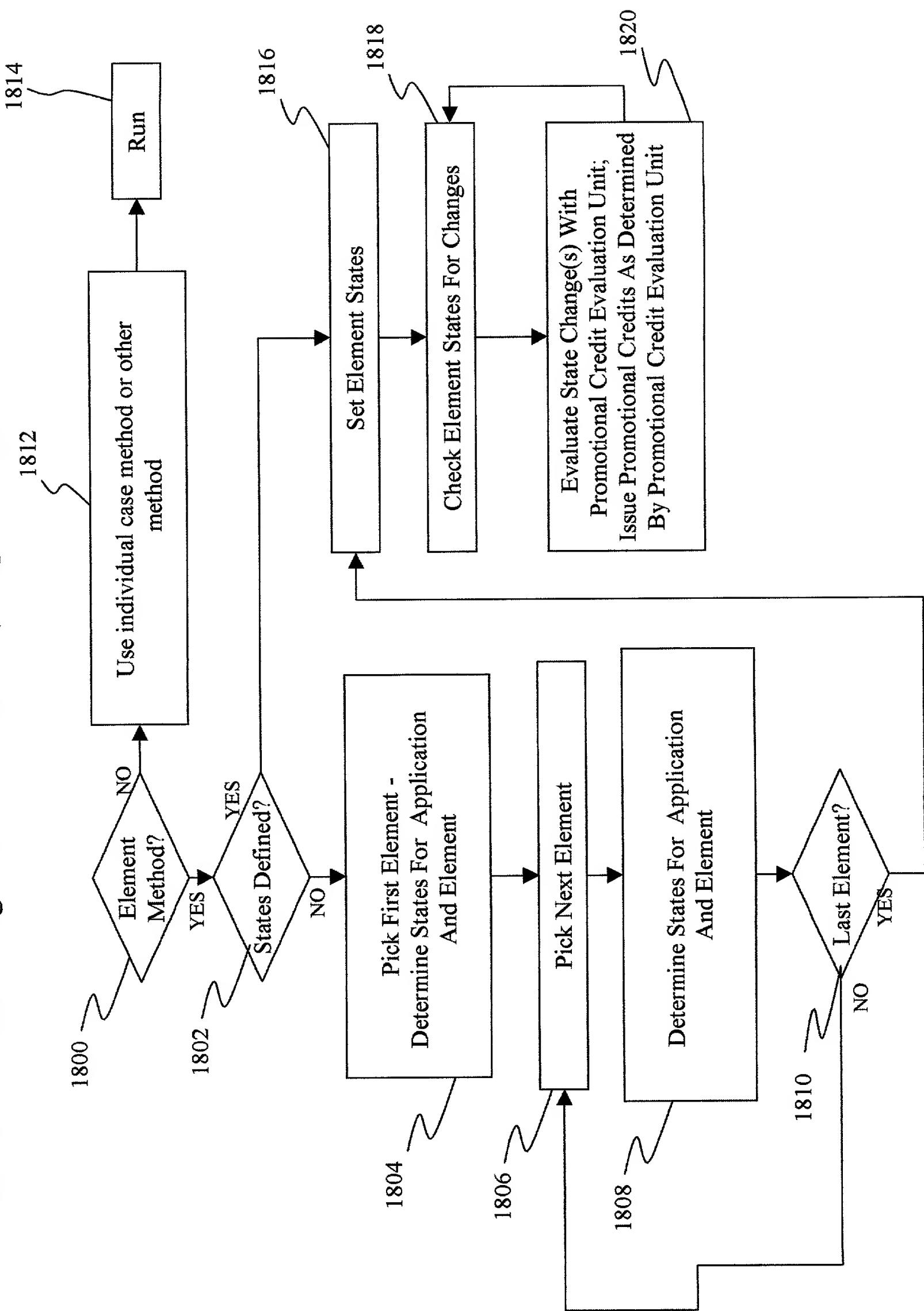


FIGURE 19

Method Of Using Newprom Awards

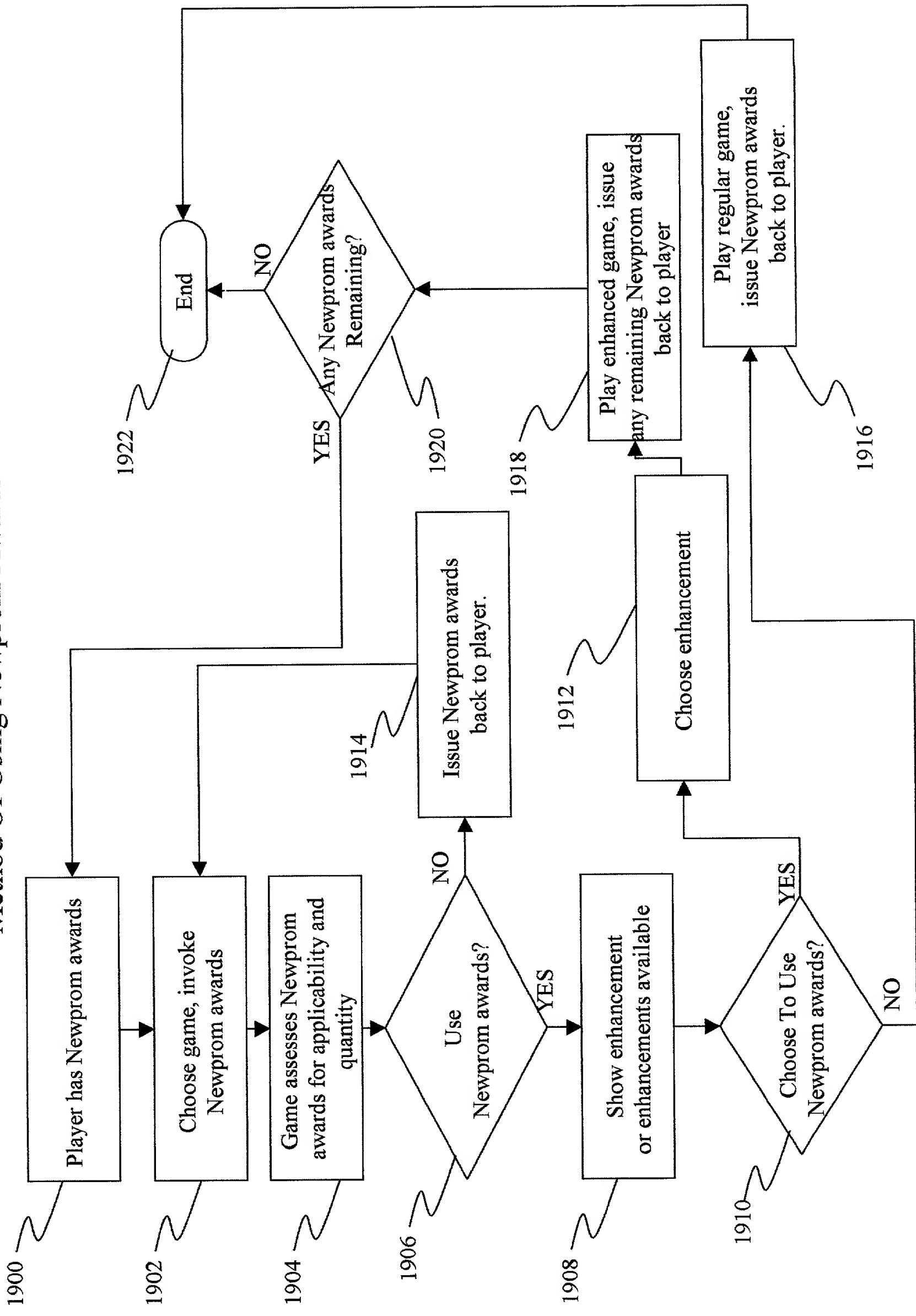


FIGURE 20
Promotional Credit Status Device

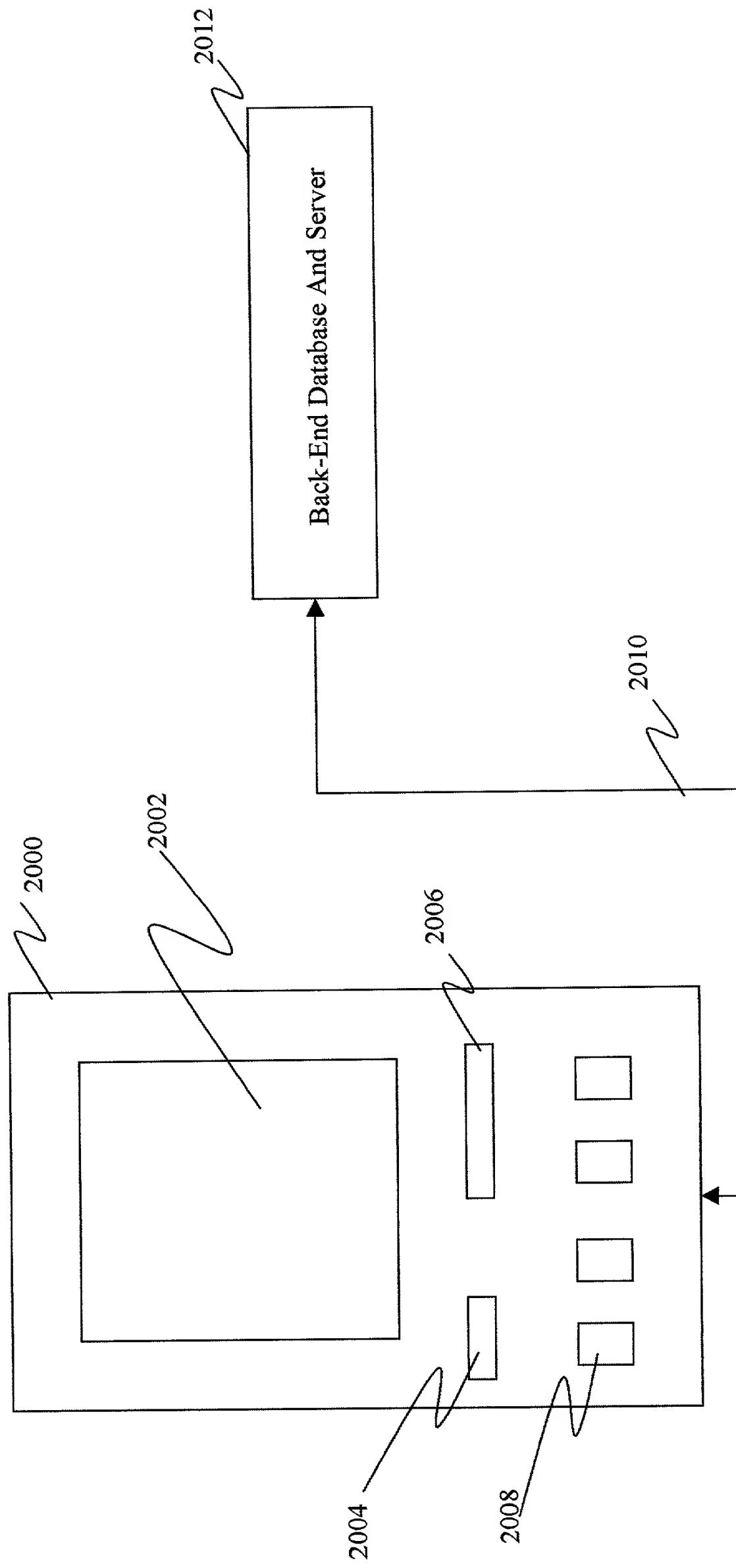


FIGURE 21

General Bearer Instrument (GBI) Service Station

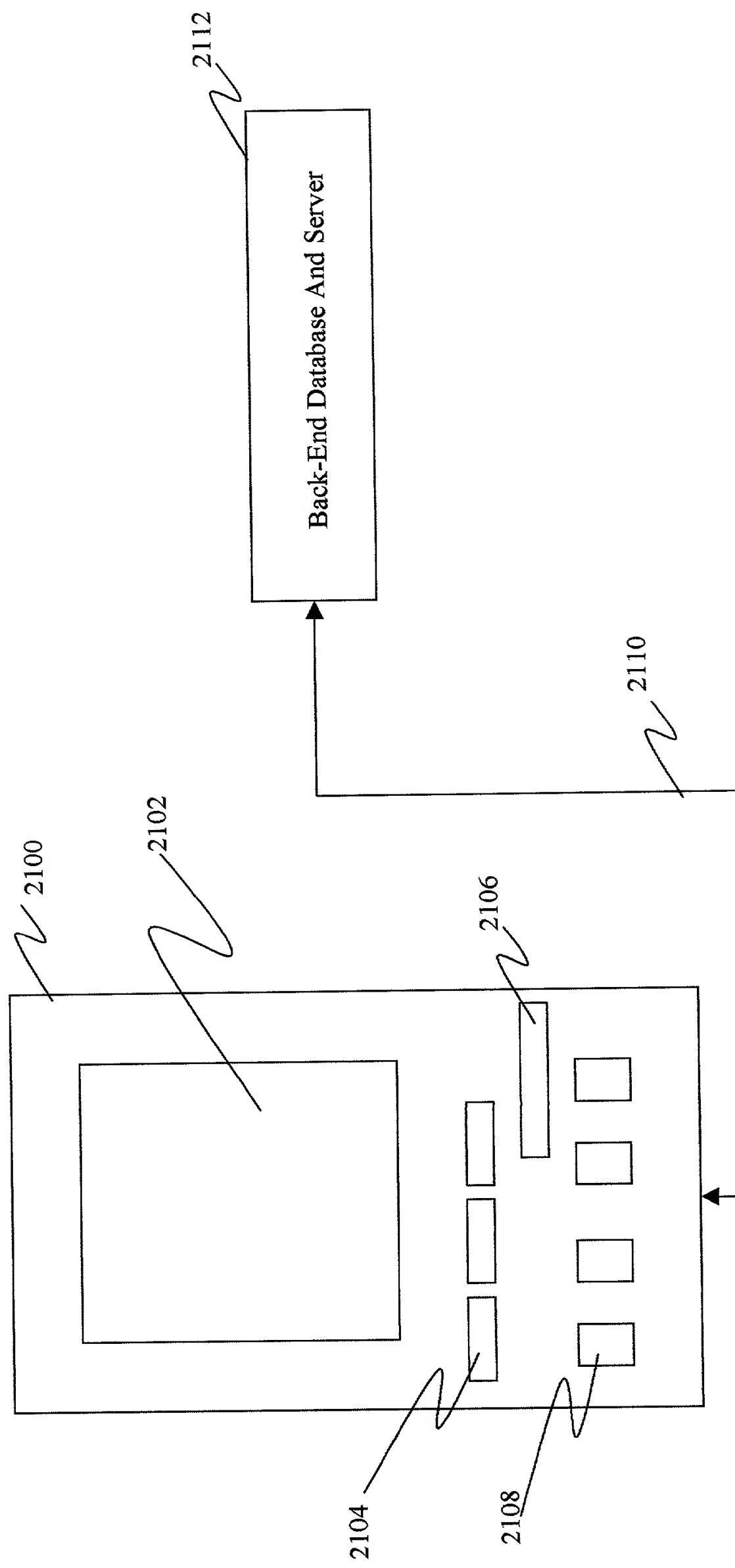


FIGURE 22
Example Use Of GBI Service Station

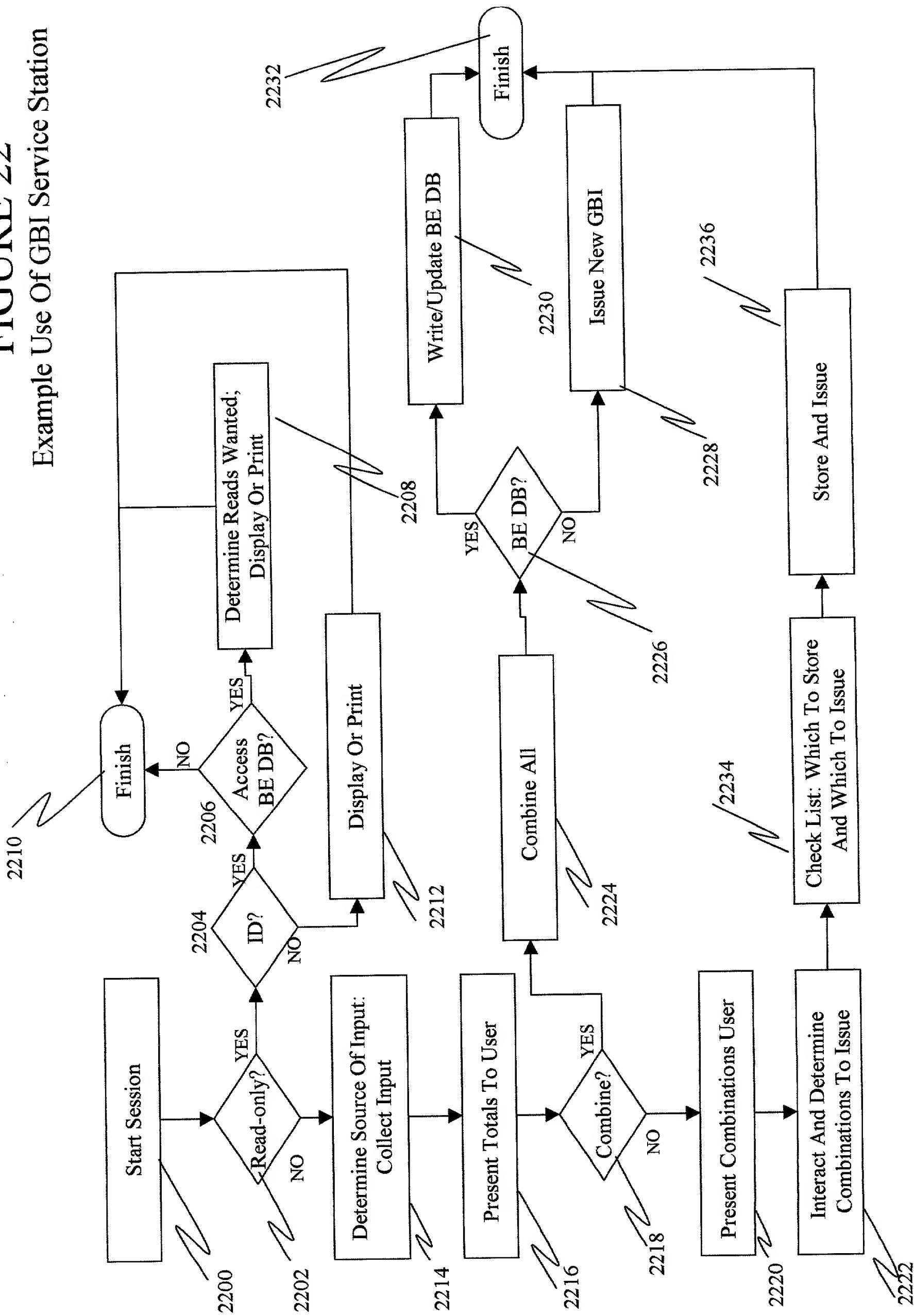


FIG 23

Example Newprom Game

